



Advantages of Using Multiple Period Service Classes

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z/OS Performance Education, Software, and Managed Service Providers



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Abstract





Advantages of Using Multiple Period Service Classes

The ability to have and management workloads in multiple period service classes has been around since the very first days of WLM. In fact, multiple period service classes are a continuation of the ancient multiple period performance groups of early MVS. However, the using and managing multiple period service classes has evolved.

During this webinar, Peter Enrico will review and discuss effectively using multiple period service classes in the year 2021.

This webinar is scheduled for 30 minutes, but if you have additional time and questions, Peter will stick around to answer your general z/OS performance questions.

EPS PIVOTOR

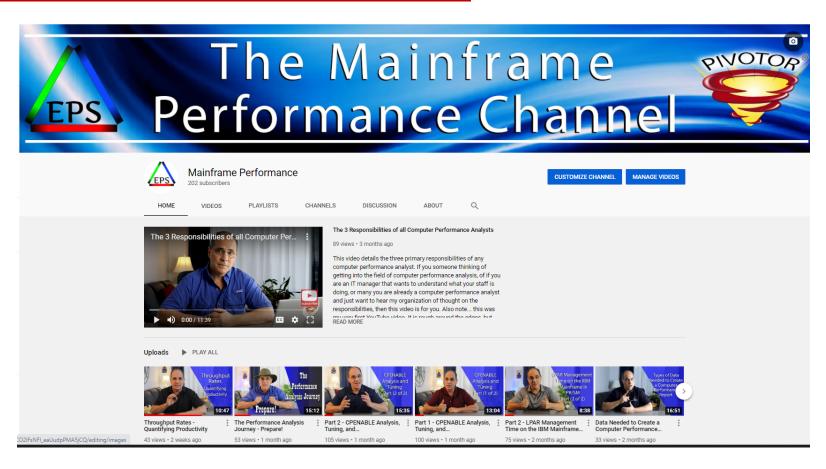
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 - WLM SYSTEM / SYSSTC
 - Using Long Term Reporting: Pivotor Past Perfect
 - Catching Up with Bob Rogers
 - Specific Topic to be decided? Suggestions?
 - System Recovery Boost (SRB): The Turbo Button for z/OS
 - Data in Memory (DIM) Primer
 - ETR vs ITR
 - Inventory Those Managed Resources and Workloads
 - Data Visualization Pivotor People Pontificate
 - Let us know if you want to be on our mailing list for these webinars
- If you want a free cursory review of your environment, let us know!
 - We're always happy to process a day's worth of data and show you the results
 - See also: http://pivotor.com/cursoryReview.html



Refresh of Multiple Period Service Classes

Purpose of WLM Service Classes





- Why Service Classes?
 - To group work with similar performance characteristics for WLM management
 - ... but this also means that service classes are used to separate unlike work away from each other
- Examples of similar characteristics includes:
 - Work types
 - Resource requirements
 - Workload objectives
 - Business Requirements

STCHIGH Service Class

Period 1
Goal = Velocity 50
Importance 1
RGRP = none

SAPHIGH Service Class

Period 1
Goal = Velocity 50
Importance 1
RGRP = none

CICSTORS Service Class

Period 1
Goal = Velocity 60
Importance 1
RGRP = none

DB2PRD Service Class

Period 1 Goal = Velocity 60 Importance 1 RGRP = none

SAPMED Service Class

Period 1
Goal = Velocity 60
Importance 2
RGRP = none

CICSAORS Service Class

Period 1
Goal = Velocity 60
Importance 2
RGRP = none

But separation of work is not always possible



- As mentioned, work with similar performance characteristics is grouped into a Service class
- But at WLM classification, sometimes not enough is known about the work to separate the work into different service classes
 - Yet these different types of work should be managed separately
- Example: when the transaction starts it may not be known:
 - ... if the transaction will have a long or short response time
 - ... if transaction will be a large resource consumer or not
 - ... if the transaction will absorb service very quickly or if uses service more intermittently

PRODBAT Service Class

- · Long or short?
- Big CPU consumer?
- CPU intensive or I/O intensive?

DDFPROD Service Class

- Long or short?
- Big CPU consumer?
- CPU intensive or I/O intensive?

TSOPROD Service Class

- Long or short?
- Big CPU consumer?
- CPU intensive or I/O intensive?







- Because some work may have variable resource requirements, service classes can be defined with multiple periods
 - Periods are a way of defining different goals for work depending on the amount of resources the work consumes
- Typically, periods are used to
 - Give shorter transactions more aggressive goals
 - Give longer transactions less aggressive goals
- Each period consists of
 - Goal and importance
 - Duration (except for last period)
- Durations for period 'aging'
 - The amount of resources, in service, that work consumes
 - As work consumes service and consumption exceeds duration, work is transitioned to the next period and managed to goal of next period
 - Way of aging transactions

PRODTSO Service Class

Period 1 – 500 Service Goal = RT 0.5 sec, 95% Importance 2 RGRP =

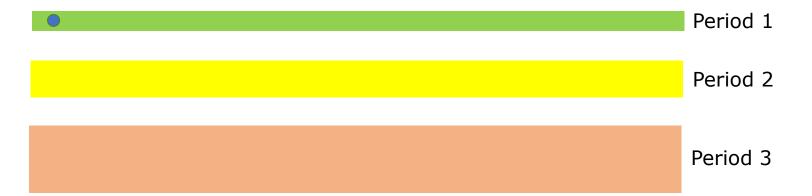
Period 2 – 1500 Service Goal = RT 1.5 sec, 90% Importance 3 RGRP =

Period 3
Goal = RT 3.0 sec, 80%
Importance 4
RGRP =

Durations Allow for Transaction 'Aging'



- For multi-period Service Classes, work transitions to lower periods as it consumes Service Units to control distribution of resources
 - Assumption: If WLM goals and importance are setup correctly, then as a transaction uses more service it gains access to resources only after transactions in earlier periods



PRODTSO Service Class

Period 1 – 500 Service Goal = RT 0.5 sec, 95% Importance 2 RGRP =

Period 2 – 1500 Service Goal = RT 1.5 sec, 90% Importance 3 RGRP =

Period 3
Goal = RT 3.0 sec, 80%
Importance 4
RGRP =

What is measured for a duration?



- As transactions are processed, they consume system resources
 - The measure of resource consumption is service units
 - CPU and SRB service units (i.e. processor)
 - I/O service units
 - MSO service units (i.e. storage)
- Traditionally, durations are in terms of 'service' and not 'service units'
 - Service is service units weighted by service definition coefficients (SDCs)
 - When duration is set for a period, the service consumed determines period switch
 - Why weight? Historical...



Reminder: Modernize your SDCs for after z/OS 2.4

- As a reminder...
 - MSO = 0 has been recommended for many years
 - IOC = 0 is recommended since IOC going away in z/OS after 2.4 (so get ready now)
 - CPU and SRB will be 1 (so processor service and service units are the same)
- The only impact should be to durations of your multiple period service classes



Example of a Multiple Period Service Class

- The following is an example of a three-period WLM service class for TSO
 - Note that the last period has no duration
 - Sometimes more than 3 periods, extremely rarely would you need more than 4

```
Service-Class Xref Notes Options Help
                       Modify a Service Class
                                                         Row 1 to 4 of 4
Command ===>
Service Class Name . . . . : TSO
Description . . . . . . . . All TSO Activity
Workload Name . . . . . . . TSO
                                     (name or ?)
Base Resource Group . . . . .
                                     (name or ?)
Cpu Critical . . . . . . . . NO
I/O Priority Group . . . . . NORMAL (NORMAL or HIGH)
Honor Priority . . . . . . NO (DEFAULT or NO)
Specify BASE GOAL information. Action Codes: I=Insert new period,
E=Edit period, D=Delete period.
                   -----Goal-----
         Duration
                    Imp. Description
       1 2000
                         90% complete within 00:00:00.250
                         90% complete within 00:00:00.500
                         80% complete within 00:00:01.000
                  ****** Bottom of data ********
```





Key Take-Away

Only use Multiple Period Service Classes if you can take advantage of their benefits.

Or another way to put it...
Don't use Multiple Period Service Classes
just because it is traditional



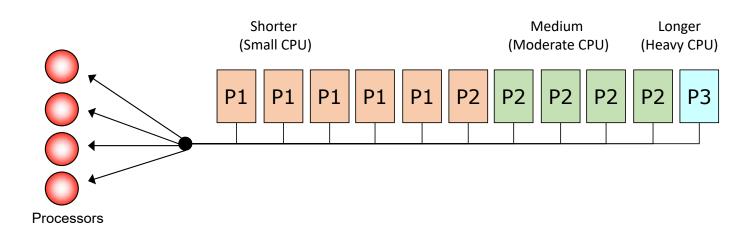
Advantage:

Manage interactive workloads in multiple periods to react to changing capacity constraints.

To simply distribute different work



- As mentioned, sometimes at classification not enough is known to allow the work to be assigned the correct goals and importance level
 - Multiple period service classes helps address this
 - Distribute CPU dispatching priority of transactions based on CPU demands
 - Lighter transactions up front
 - Heavy CPU transactions at end







- As mentioned, sometimes at classification not enough is known to allow the work to be assigned the correct goals and importance level
 - Transactions using more resources are 'separated' for WLM management based on service consumed
- In this example, say the LPAR has an SU/sec constant of 50,000 SU/sec
- I decided the duration
 - 4,000 represents 0.08 seconds of CPU
 - 9,000 represents 0.16 seconds of GRU
 - So, anything using more than 0.24 seconds of CPU will run in period 3

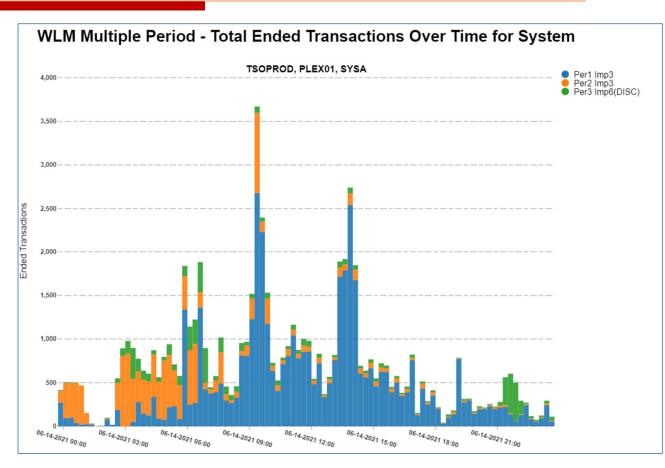
```
Service-Class Xref Notes Options Help
                       Modify a Service Class
Command ===>
Service Class Name . . . . : TSOPROD
Description . . . . . . . . All TSO Activity
Workload Name . . . . . . . TSO
Base Resource Group . . . . .
Cpu Critical . . . . . . . . NO
I/O Priority Group . . . . NORMAL (NORMAL or HIGH)
Honor Priority . . . . . . NO (DEFAULT or NO)
Specify BASE GOAL information. Action Codes: I=Insert new period,
E=Edit period, D=Delete period.
       ---Period---
                    -----Goal-----
Action # Duration
                    Imp. Description
                          70% complete within 00:00:00.700
                          90% complete within 00:00:01.000
                          Discretionary
                             Bottom of data *******
```



Take this example of typical (boring) 3-period TSO

- This chart shows the number of ended transactions over time for TSOPROD broken down by service class period
- TSOPROD is a traditional 3 period service class
- We see transactions going to all three periods
- Seems OK...

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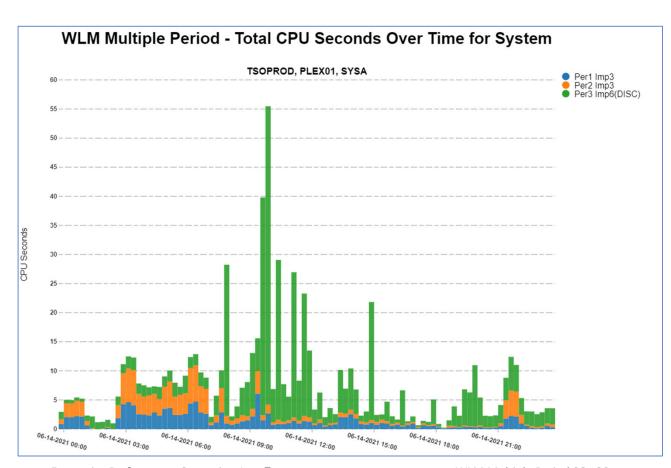
But now let's look at it from a CPU POV



- This chart shows the number of CPU seconds over time consumed by TSOPROD broken down by service class period
 - We see CPU time consumed by all three periods
- So, on the surface it appears we are using multiple period service classes effectively.
 - But also notice the lower number of CPU seconds consumed by each period.
- If CPU capacity constrained, then this may be an effective 3 period setup.
- If not tight on CPU...
 - Set period 1 duration to sum of current period 1 and 2 duration
 - Delete period 2

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Now you have a simpler 2 period service class



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WLM Multiple Period SC - 20





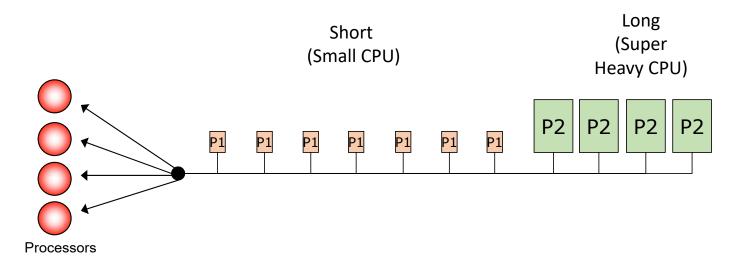
Advantage:

To separate out the management of a lighter CPU consuming transactions from the heavy transactions since not enough was known at classification time

To separate out the CPU intensive work



- Some interactive workloads have
 - Typical transaction short running, light CPU usage transactions
 - Atypical long running, CPU intensive transactions
- There is an advantage of recognizing those CPU intensive transactions and manage them at a lower importance level, and towards a more appropriate goal







- Sometimes a workload can improve when we let all transactions run a high CPU dispatching priority when they start
 - But if a transactions is a heavy CPU user, then manage at a lower importance and more appropriate goals
- In this example, say the LPAR has an SU/sec constant of 50,000 SU/sec
- Then duration 2500 would represents 0.05 seconds of CPU
- I made the decision that DDF trans run at a higher imp until they use up 50 ms of CPU.

```
Service-Class Xref Notes Options Help
                       Modify a Service Class
Command ===>
Service Class Name . . . . : DDFHI
Description . . . . . . . Production DDF
Workload Name . . . . . . DDFDB2
                                     (name or ?)
Base Resource Group . . . . .
                                     (name or ?)
Cpu Critical . . . . . . . . NO
                                     (YES or NO)
I/O Priority Group . . . . . NORMAL (NORMAL or HIGH)
Honor Priority . . . . . . NO (DEFAULT or NO)
Specify BASE GOAL information. Action Codes: I=Insert new period,
E=Edit period, D=Delete period.
                    -----Goal-----
Action # Duration
                    Imp. Description
                         90% complete within 00:00:00.250
                         Velocity 60
                         *** Bottom of data **
```

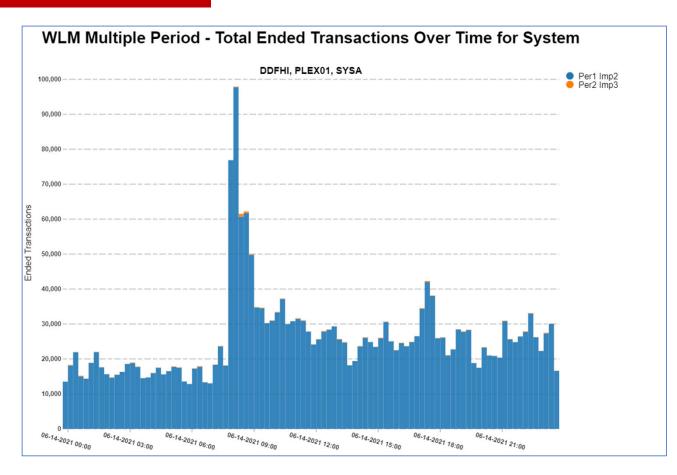
Take this example...



- This chart shows the number of ended transactions over time for DDFHI broken down by service class period
- DDFHI is a simple 2 period service class

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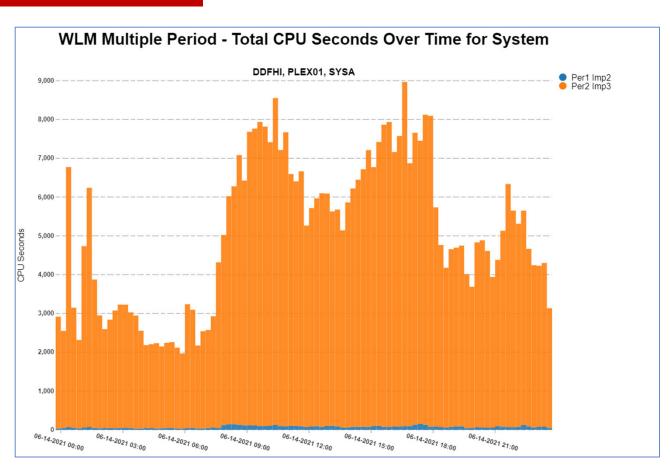
 We see a very small percentage of the transactions ever making their way to period 2



But now let's look at it from a CPU POV



- This chart shows the number of CPU seconds over time consumed by DDFHI broken down by service class period
- We see that, although, a very small percentage of transactions make their way to period 2, that the vast majority of the CPU consumed by the service class is by period 2 work
- This is a great example of a single service class that is used to manage 2 truly different types of transactions
- Great use of multiple period service class



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WLM Multiple Period SC - 25





Advantage: Penalize an unexpected large consuming transaction

Improve performance with penalty periods



A penalty period is the last period of a WLM service class

Processors

- The durations of the service class are setup such that the only work that transitions to the last period is one that has used an unacceptable amount of CPU service
- Long Put the large CPU consuming transactions at the very end of the (Super) dispatching priority order (Heavy CPU) Short Medium (Small CPU) (Moderate CPU) **P3** P1 P1 P1 P2 P2 P2 P2 P2





- A penalty period is the last period of a WLM service class
 - The durations of the service class are setup such that the only work that transitions to the last period is one that has used an unacceptable amount of CPU service
- In this example, say the LPAR has an SU/sec constant of 50,000 SU/sec
- Then duration 10,000,000 represents 200.04 seconds of CPU
- I made the decision that any DEVBATCH job using more than 200 seconds needs to go to discretionary

```
Service-Class Xref Notes Options Help
Command ===>
Service Class Name . . . . : DEVBATCH
Description . . . . . . . Development Batch
Workload Name . . . . . . BATCH
                                       (name or ?)
Base Resource Group . . . . .
                                      (name or ?)
Cpu Critical . . . . . . . . NO
                                      (YES or NO)
I/O Priority Group . . . . . NORMAL (NORMAL or HIGH)
Honor Priority . . . . . . NO (DEFAULT or NO)
Specify BASE GOAL information. Action Codes: I=Insert new period,
E=Edit period, D=Delete period.
       ---Period---
                    -----Goal-----
Action # Duration
                         Description
       1 2000
                          Execution velocity of 50
         10000000
                          Execution velocity of 60
                          *** Bottom of data ********
```



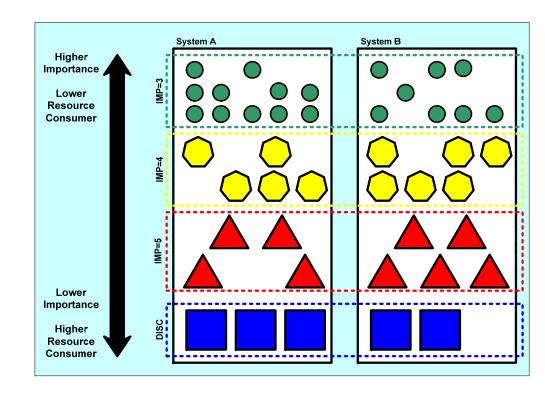


Advantage: Decrease Latent Demand in Batch Workloads



To assist in latent demand management

- Sometimes in heavy CPU constrained environments when there is just too much work running in certain workload periods, it is best to force the distribution of work
- For example, batch workloads with many jobs, too many initiators relative to the number of processors
- CPU demands result in certain HiperDispatch pooling combinations that result in the thrashing of the processor caches
- Sometimes just better to let the smaller
 CPU consumers in to get them out of the way
- Let the longer transactions sink in CPU DP order

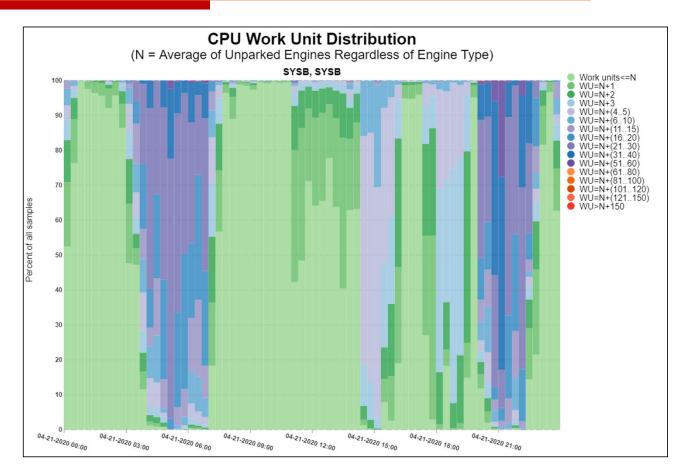




Looking at latent demand during batch cycle

- During this batch cycle we see that huge percentages of each measurement interval the queue of work waiting to use the CPU is about 10 times the number of CPUs
- In this example, the customer has 2 CP CPUs
- The deep purple colors represent percentages of the measurement interval that the queue of work waiting to use the CPU is 30 to 40 in length (with only 2 CPUs to process the work)

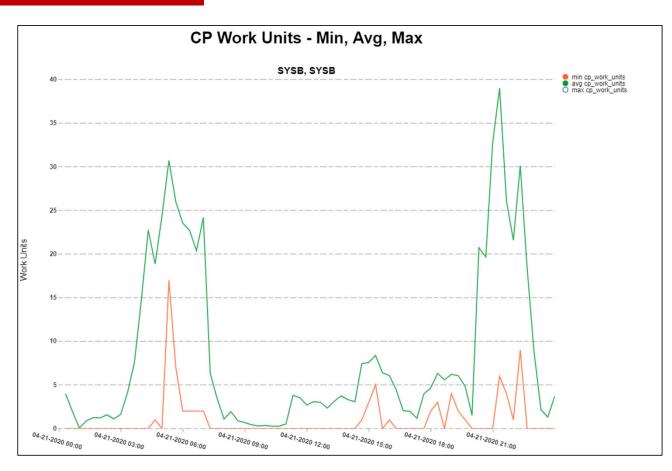
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Looking at latent demand during batch cycle

- This chart shows the minimum and average length of the queue of work waiting to use the CPUs
- We see peaks of 30 and near 40 units of work waiting to use the 2 CPUs
- This is latent demand.
- In this example, all batch runs in a single period service class.





To assist in latent demand management

- Sometimes in heavy CPU constrained environments when there is just too much work running in certain workload periods, it is best to force the distribution of work
- In this example, say the LPAR has an SU/sec constant of 50,000 SU/sec
- I decided the duration
 - 50,000 represents 1 seconds of CPU
 - 200,000 represents 4 seconds of CPU
 - So, anything using more than 5 seconds of CPU will run in period 3

```
Service-Class Xref Notes Options Help
Command ===>
Service Class Name . . . . : PRDBATCH
Description . . . . . . . . Production Nighttime Batch
Workload Name . . . . . . BATCH
                                       (name or ?)
Base Resource Group . . . . .
                                      (name or ?)
Cpu Critical . . . . . . . . NO
                                      (YES or NO)
I/O Priority Group . . . . . NORMAL (NORMAL or HIGH)
Honor Priority . . . . . . . NO (DEFAULT or NO)
Specify BASE GOAL information. Action Codes: I=Insert new period,
E=Edit period, D=Delete period.
                    -----Goal-----
       ---Period---
                    Imp. Description
       1 50000
                          Execution velocity of 50
                          Execution velocity of 60
                          Execution velocity of 60
                          *** Bottom of data *****
```

Summary



- Because not enough is known about work at classification
 - Let's distribute the work
- Do not just use multiple period service classes because of 'tradition'
 - Use to distribute transactions in a CPU constrained environment or to react to changing capacity constraints
 - When not enough is known at classification, to separate the management of the lighter CPU consuming transactions from the heavier CPU consuming transactions
 - Use to enable penalty periods for unexpectedly large CPU consuming transactions
 - Use to prioritize work during periods of heavy latent demand
 - Useful for batch



Comments from Jamie... and then Q & A

Questions about content of webinar?

Of maybe general performance questions?

Like what you see?



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 - See also: http://pivotor.com/cursoryReview.html



Quick Reminder: Convert your WLM Service Definition to HTLM for Easy Reading





- Today, it is recommended to save the WLM service definition in XML format
 - The ISPF tables are automatically updated when they are touched by new APARs or z/OS releases. This then makes then ineligible to be updated if the APARs or z/OS releases are rolled back, or if an older release needs to edit or access.
- Select
 - File
 - -> Save as

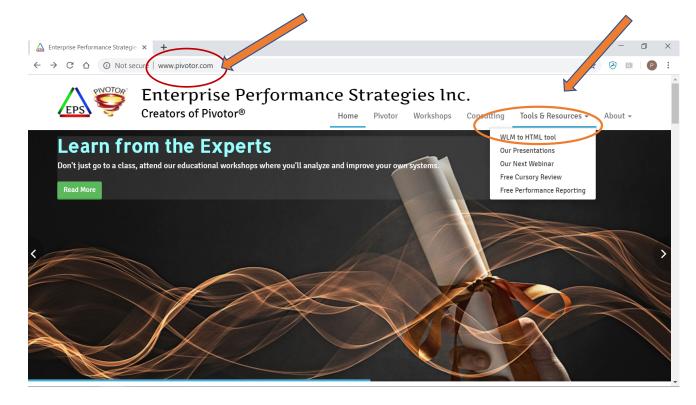
Use Save as to save the currently displayed service definition in a PDS as ISPF tables or in a PS as XML

File Utilities Notes Options Help	
Functionality LEVEL025 Definition Menu WLM Appl LEVEL025 Command ===>	
Definition data set : none	
Definition name (Required) Description	
Select one of the following options.	

Convert it to HTML via our website!



- Once saved as XML, a tool is available to nicely format the XML file into a easy to read format to assist during your WLM analysis
- Visit <u>www.pivotor.com</u> or <u>www.epstrategies.com</u>
- Select 'Tools & Resources' option
- Select WLM TO HTML
- Provide your XML file and email address
 - HTML formatted WLM service definition emailed to you in seconds!



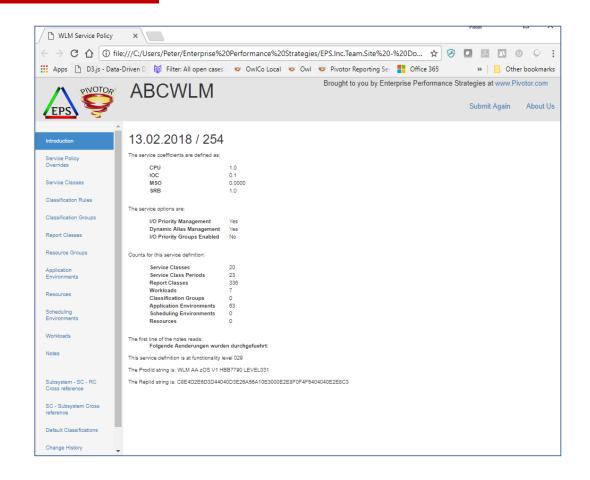
Example of HTML Formatted Service Definition (EPS)





 Not only is the XML file nicely formatted

But there is some analysis built into the file to help you with your service definition cleanup.





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